

'JUST BEAT THIS' (1998)

MARK CLEMENT POLLARD

FOR GAMELAN, SLENDRO SCALE

YOU WILL NEED A LEADER AND AT LEAST FOUR GAMELAN PLAYERS. THE LEADER STARTS BY REPEATING PATTERN (A) 5-10 TIMES. OTHER PLAYERS THEN ENTER AT PATTERN (A) AT WILL. ONCE ALL HAVE ENTERED EACH PLAYER SHOULD BEGIN MOVING THROUGH THE PATTERNS IN ORDER. REPEATING EACH PATTERN AS MANY TIMES AS YOU LIKE. LISTEN TO THE SOUND AROUND YOU AND TRY TO CREATE INTERESTING TEXTURES BY CHANGING VOLUME AND OTHER ELEMENTS. YOU MAY TAKE BREAKS AND/OR CHANGE INSTRUMENTS BETWEEN PATTERNS. ALL PATTERNS CAN BE PLAYED IN ANY REGISTER. THE WORK FINISHES WHEN ALL ARE PLAYING THE LAST PATTERN (F). THE ENDING IS CUED BY THE LEADER.

DURATION 6-10 MINUTES

PLAY VERY FAST • = 210 - 240 PER MINUTE

©MARK CLEMENT POLLARD 1998

