

I

Sonata for Percussion

Keith Humble

Crotales 6 5 4 3 2 1 Brake 2 Tam Drum Tams I: large II: small
Tubular Drums snare

very fast $\text{♩} = \text{as fast as poss.}$

Crotales
Brake
Drum
Tub. Drums
Snare

f *mp* *f* *mf* *sfz* *sfz* *p* *fp* *mf* *mp*

Sempre

Crotales
Drums

3 2

f *p* *molto* *p* *ffsub* *p* *f* *mf* *ff*

Crotales
Drums

5:4

piu *f* *mp* *pp* *ff* *f* *ff* *p* *molto* *mf* *p* *f* *sfz*

Crotales
Drums

3 3 3 3

p *poco* *mf* *ffff* *p* *molto* *mf* *molto* *fff* *pp*

Crotales
Drums

2 4

slower *even longer* *fast* *poco* *short!* 5:4

mp *p* *sub* *p* *p* *sfz*

Crotales
Drums

3 5 3 3 7:8

long

pp *f* *ppp* *mf* *sf* *ff* *f* *mf* *pp* *p* *molto*

73

p pp mf sfz mp p

79

f p sub f sub sfz sub p sub f sempre sfz p mf p f sempre

85

(f) ff pp mf p sub ff ff sempre

occel. Deliberately slower Maestoso

** large Tam tam*
** smaller Tam tam*

91

93 *sub. as fast as possible* *Maestoso* *Fast*
(in resonance)

99 *Maestoso* *Fast*
long

105 *Fast* *Faster but quite deliberately* *e accel*

111 *Maestoso* *faster and faster* *ad lib crotales*

117 *(accel)* *(ad lib crotales)* *ad lib crotales* *sturdy* *roll.* *3:2*

123 *Attacca*

INTERLUDE 1

ATTACCA - BEGIN WITHIN PREVIOUS RESONANCE.

125 NON AGITATO.

REPEAT AD LIB
IN AN IRREGULAR MANNER
AND VARIOUS
PURSING
AND
TEMPI FLUCTUATIONS.

GLOCK *QUITE FREELY*
 BEGIN LIGHTLY AND VERY SLOWLY.

MARIMBA

VIBES

129 *QUICKER*
 130 AS BEFORE (i.e. 128)
 DEVELOP FIRST TREMOLO
 POSSIBILITIES
 2.2. *FAST END.*
 132 133

VIBES

ppp p

134 *FASTER*
 135 *SLOWLY*
 136 *QUASI TR.*
 137

VIBES

pp PED ppp * pp

IN RESONANCE

138 *AD LIB -> IRREGULAR*
 139 *V LONG*
 140 *AD LIB*
 141 *FREELY*
 142 *(IN RESONANCE)*
 143 *QUASI TR.*

GLOCK

pp

UNEVEN STRESSES ON EACH OF THE PITCHES
 THE EFFECT IS A "NON VOICED" PROLONGATION OF THE TRICHORD

143 *VERY SLOW (RUBATO)*
 144 *LEGATO "WITH SENTIMENT"*
 145 *3/2*
 146 *3 5:4 3*

GLOCK

MARIMBA

VIBES

WHENEVER POSSIBLE REITERATE THESE PITCHES (AD LIB) SO THAT THERE IS A CONTINUOUS RESONANCE.

PED SAMPRE