

The musical score is divided into three systems, each containing five staves for Gtr. 1, Gtr. 2, Gtr. 3, Gtr. 4, and Bass. The first system begins at measure 96. Gtr. 1 starts with a rest followed by a series of chords and melodic lines, with a dynamic marking of *f*. Gtr. 2 features a *mf* dynamic and includes the instruction "slap guitar". Gtr. 3 has a *mp* dynamic and a *cresc* marking. Gtr. 4 starts with a *subito p* dynamic and includes a *cresc* marking. The Bass line has a *f* dynamic and includes the instruction "slap guitar". The second system begins at measure 100. Gtr. 1 continues with complex chordal textures. Gtr. 2 has a wavy line indicating a tremolo effect. Gtr. 3 and Gtr. 4 continue with rhythmic patterns. The Bass line maintains a steady accompaniment. The third system begins at measure 104. Gtr. 1 has a wavy line. Gtr. 2 includes the instruction "finger taps" with a circled number 2. Gtr. 3 has a *mf* dynamic and includes the instruction "slap guitar". Gtr. 4 has a *mf* dynamic. The Bass line has a *f* dynamic.

108

Gtr. 1

Gtr. 2

Gtr. 3

Gtr. 4

Bass

*mf*

*f*

*f* finger taps 2

*f* slap guitar

*f*

112

Gtr. 1

Gtr. 2

Gtr. 3

Gtr. 4

Bass

slap guitar

116

Gtr. 1

Gtr. 2

Gtr. 3

Gtr. 4

Bass

*subito p*

*p*

132 sudden change of energy

121

Gtr. 1

Gtr. 2

Gtr. 3

Gtr. 4

Bass

*p*

*p*

*p*

128

Gtr. 1

Gtr. 2

Gtr. 3

Gtr. 4

Bass

*cresc. en.*

*cresc. en.*

*cresc. en.*

*cresc. en.*

134

Gtr. 1

Gtr. 2

Gtr. 3

Gtr. 4

Bass

*en.*

*en.*

*en.*

*en.*

*en.*