

String Quartet

Merge/Emerge

slowly "thawing"
5 - 7" note durations

Paul Cutlan

"Glacial Chorale"

Vln. 1 *pp* every 8 - 10",
move to any new note from collection
(non-synchronised) 3 or 4 notes 4 or 5 notes *poco cresc.*

Vln. 2 *pp* Keep to written range. 3 or 4 notes 4 or 5 notes *poco cresc.*

Vla. *pp* 3 or 4 notes 4 or 5 notes *poco cresc.*

Vlc. *pp* 3 or 4 notes 4 or 5 notes *poco cresc.*

insert occasional thematic fragments to interrupt the texture, then merge back into the chorale texture

Increase activity: 3" and 2" durations
cresc. to dense swirling sustained texture.

Vln. 1 *mp* *cresc.* *mf* Increase thematic interjections and length of interjections *f*

Vln. 2 *mp* *cresc.* *mf* *f*

Vla. *mp* *cresc.* *mf* *f*

Vlc. *mp* *cresc.* *mf* *f*

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Vln. 1 *mf* *mp* *cresc.* *f* *ff* *dim - in - u - en - do*

Vln. 2 *cresc.* *ff* *dim - in - u - en - do*

Vla. *cresc.* *ff* *dim - in - u - en - do*

Vlc. *cresc.* *ff* *dim - in - u - en - do* *pp*

Detailed description: This block contains the first system of a musical score for strings. It features four staves: Violin 1, Violin 2, Viola, and Cello. The music is in a key with one flat (B-flat major or D minor) and a common time signature. The Violin 1 part starts with a dynamic of *mf*, moves to *mp*, then through *cresc.* to *f* and *ff*, before a *dim - in - u - en - do* section. The Violin 2 part follows a similar dynamic path, starting with *cresc.* and reaching *ff*. The Viola and Cello parts also follow this dynamic progression, with the Cello part ending in *pp*. The score includes various musical notations such as slurs, accents, and dynamic markings.

B Cue 2 (V1 2) *pp* punta d'arco stacc. simile etc.

Vln. 1 *pp* punta d'arco stacc. simile etc.

Vln. 2 *pp* punta d'arco stacc. simile etc.

Vla. *pp* punta d'arco stacc. simile etc.

Vlc. *pp* simile etc.

Enter after ~ 15 " Free Improv (C harmonic minor + E \flat = background material)

Detailed description: This block contains the second system of the musical score, labeled 'B Cue 2 (V1 2)'. It features four staves: Violin 1, Violin 2, Viola, and Cello. The music is in a key with one sharp (F# major or D minor) and a common time signature. The Violin 1 part starts with a dynamic of *pp*, followed by *punta d'arco*, *stacc.*, and *simile*, ending with *etc.*. The Violin 2 part follows a similar dynamic path, starting with *pp*, *punta d'arco*, *stacc.*, and *simile*, ending with *etc.*. The Viola and Cello parts also follow this dynamic progression, with the Cello part ending in *etc.*. The score includes various musical notations such as slurs, accents, and dynamic markings.