

Musician and Machine

Robert Burke 2016

A OPEN - Prepared Piano and Alto Clarinet start with Ableton samples of improvisations. Soundscapes begin. Selected instruments enter gradually (Drums)

accel. **Alto Saxophone**

B When theme is played - all in on the accents. 2nd time build-up to stop before C. **On Cue** **2nd x no noise** //

Alto Sax/Flute 1 //

Alto Saxophone 2 //

Alto Clarinet/Clar/Tenor Sax/Bass Clar //

Tenor Sax/Clar //

Bass Clarinet/Bari Sax //

Trumpet 1 //

Trumpet 2 //

Trombone 1 //

Bass Trombone //

Drum Set //

Marimba //

Piano //

Acoustic Bass //

Violin 1 //

Violin 2 //

Viola //

Violoncello //

Ableton 1 Woodwind Soundscapes //

Ableton 2 Brass Soundscapes //

Ableton 3 Strings Soundscapes //

Ableton 4 Rhythm Section Soundscapes //

Sample and interact with Alto Clarinet

Sample and interact with Piano

Create a rhythmic pattern from these notes - Erasers in between strings or Paper under Hammers - Experiment!

Clusters on notes with paper/or rubber strip over strings

Play these notes only after the piano starts - long and bowed - random order - space

Arco - With piano

Sample and interact with Alto Clarinet

Soundscape for opening - Chinese sample

Sample and interact with Piano

5 **C** ♩=90

Alto Sax. *ff*

Alto Sax. *ff*

Alto Cl. *ff*

Ten. Sax. *ff*

Bari. Sax. *ff*

Tpt. *ff* *p* *ff* *mp*

Tpt. *ff* *p* *ff* *mp*

Tbn. *ff* *p* *ff* *mp*

Tbn. *ff* *p* *ff* *mp*

Dr.

Mar.

Pno.

A. Bass

Vln. 1

Vln. 2

Vla.

Vc.

Ableton 1
Woodwind
Soundscapes

Ableton 2
Brass
Soundscape

Ableton 3
Strings
Soundscapes

Ableton 4
Rhythm Section
Soundscapes **C** ♩=90

12 **accel.**

Alto Sax. *ff*

Alto Sax. *ff*

Alto Cl. *ff*

Ten. Sax. *ff*

Bari. Sax. *ff*

Tpt. *ff*

Tpt. *ff*

Tbn. *ff*

Tbn. *ff*

Dr. *ff*

Mar.

Pno.

A. Bass

Vln. 1

Vln. 2

Vla.

Vc.

Ableton 1
Woodwind
Soundscapes

Ableton 2
Brass
Soundscapes

Ableton 3
Strings
Soundscapes

Ableton 4
Rhythm Section
Soundscapes

[Soundscape enter - gradual]

accel.

16

Open Saxes and Brass Improvise interacting with Ableton (Think about SPACE and the sonic environment) D On Cue - Saxes and Brass gradually making MP sounds Open - Ableton playing Brass and Woodwind joins in and takes over 3 - 4 minutes // D On Cue Ableton continues with Sax/Brass 'blubbing' sounds Conducted 2 bars in time! Alto Solo - Space - sounds

Alto Sax. // *ff* // *mp*

Alto Sax. // *ff* // *mp*

Alto Cl. Tenor Saxophone // *ff* // *mp*

Ten. Sax. // *ff* // *mp*

Bari. Sax. // *ff* // *mp*

Tpt. // *ff* // *mp*

Tpt. // *ff* // *mp*

Tbn. // *ff* // *mp*

Tbn. // *ff* // *mp*

Dr. //

Mar. //

Prepared Piano - use only these notes - SPACE with dynamics //

Pno. //

A. Bass //

Vln. 1 //

Vln. 2 //

Vla. //

Vc. //

Ableton 1 Woodwind Soundscapes [Sample and interact with Woodwind] // [Sample and interact with Woodwind]

Ableton 2 Brass Soundscape [Sample and interact with Brass] [Blubbing Brass Sounds - Sample (Trombone)] [Continue Blubbing sample] [Sample and interact with Brass] // [Blubbing Brass Sounds - Sample (Trombone)]

Ableton 3 Strings Soundscapes //

Ableton 4 Rhythm Section Soundscapes // D